

Department	Ceramics
Study programme	BA
Course year	3
Semester	AUTUMN
Study year	2024/2025

MANDATORY	Mandatory courses
MANDATORY(2 from 3)	You have to choose 2 subjects out of 3
FREE CHOICE	Free choice courses*
ELECTIVE	The elective courses can be chosen only after the required basic programme of the department courses is approved.

DEPARTMENT COURSES

CODE	COURSE TITLE	ECTS
MākZ5322	Composition	9
MākZ5100	Ceramics Technology	3
MākZ3207	Modeling	3
MākZ3274	Draving	3
MākZ3276	Painting	3
MākZ1677	Anatomy	2
MākZ5125	Creative Methods in Art Pedagogy	3
MākZ6D23	Contemporary Art and Underground Culture Scene in the Eastern Europe under and after Communism	3

*As theoretical lectures are delivered to the students of the Art Academy of Latvia in Latvian, some theoretical subjects in English are offered separately to the visiting students.

ELECTIVE COURSES

The list of courses will be published during the first week of semester start!

Online registration for elective courses is open during the first two weeks of semester start. Each course is for limited number of students. To start the course at least 5 students must be registered for it. If less than 5 students are registered, course won't be available.

DEPARTMENT COURSES

COURSE TITLE	DESCRIPTION	LECTURER
Composition	<p>"The Unique Set" — students create a unique set of utensils to use or a conceptual art object that reveals the meaning of the concept of uniqueness. The task involves the creative application of all known ceramic materials and their processing techniques, as well as the possibility to combine ceramic material with other materials and visual media.</p> <p>"The Gift" — students create a unique art object — gift — using ceramic materials. The goal of the composition task is to become aware of the new context of objects created in ceramic material in a contemporary environment. The inspiration behind the design of the gift is the contrast between ceramic material and modern technology.</p>	Dainis Pundurs
Ceramics Technology	To introduce students to the modern approach to "Raku" techniques, peculiarities and application in creative work.	Dainis Lesiņš
Modeling	1. Creation of a simple model of the human figure. The aim is to acquaint students with the principles of modeling the human figure and the most important points of its construction, as well as the construction of the largest details and their formation from geometric forms. 2. Creation of an expressive model of the human figure in motion. The aim is to introduce students to the formation of the human figure. The focus is on the characteristics of the human figure, emphasizing the application of geometric shapes in the formation of the human figure.	Valtis Barkāns
Drawing	Large-format drawings. Same task as for painters, sculptors and graphic artists.	
Painting	The aim of the course is to develop the painting skills by mastering painting of human face and hands by painting portraits and semi-figures from nature. The course focuses on learning the basic structure of the human body and tonal relationships.	
Contemporary Art and Underground Culture Scene in the Eastern Europe under and after Communism	The course is dedicated to understanding of some important special features of art and culture of the region where Latvia (and the LAA students) belongs to – Eastern Europe. History and interpretation of the culture of the region during Soviet rule is yet to be written but it is important for the aspiring artists, designers, curators and art critics who live and work here understand its speciality and uniqueness in Europe. The course starts from the wide historical and cultural introduction to the subject and then continues with a discussion of on several important cases of contemporary art and underground cultural scene in USSR (Russia, Latvia), Czechoslovakia and Poland. In the middle of the course there will be another wide introduction – this time to the	Kirils Kobrins

	post-Soviet period. Second part of the course will be dedicated to the changes which happened in contemporary art and underground culture of the region after 1991.	
Anatomy	Digitalized and interactive anatomy for art and design students to improve their drawing, painting, and sketching skills in anatomy. Based on Anatomy Next — anatomy learning tools for students and teachers. Anatomy Next is a very successful, world-known educational technology start-up to help students learn anatomy faster and more efficiently.	Uldis Zariņš
Creative Methods in Art Pedagogy	The course prepares students for planning and conducting art-based visual arts classes for school age children. Such an experience can be useful in teaching for both - formal and non-formal education. Graduates will gain theoretical knowledge and practical experience in transforming an idea based on creative practice (art or design) into a teaching practice.	Ilze Vītola