

<b>Department</b>	<b>ENVIRONMENTAL ART</b>
<b>Study programme</b>	<b>BACHELOR</b>
<b>Course year</b>	<b>2</b>
<b>Semester</b>	<b>AUTUMN</b>
<b>Study year</b>	<b>2024/2025</b>

<b>MANDATORY</b>	Mandatory courses
<b>FREE CHOICE</b>	Free choice courses*
<b>ELECTIVE</b>	The elective courses can be chosen only after the required basic programme of the department courses is approved.

## DEPARTMENT COURSES

<b>CODE</b>	<b>COURSE TITLE</b>	<b>ECTS</b>
<b>MākZ3819</b>	<b>Project Design I</b>	<b>3</b>
<b>MākZ2044</b>	<b>Computer Graphics</b>	<b>3</b>
<b>MākZ3821</b>	<b>Experimental Composition</b>	<b>3</b>
<b>MākZ3822</b>	<b>Visual Composition</b>	<b>3</b>
<b>MākZ1677</b>	<b>Anatomy</b>	<b>2</b>
<b>MākZ5125</b>	<b>Creative Methods in Art Pedagogy</b>	<b>3</b>
<b>MākZ6D23</b>	<b>Contemporary Art and Underground Culture Scene in the Eastern Europe under and after Communism</b>	<b>3</b>

\*As theoretical lectures are delivered to the students of the Art Academy of Latvia in Latvian, some theoretical subjects in English are offered separately to the visiting students.

## ELECTIVE COURSES

***The list of courses will be published during the first week of semester start!***

*Online registration for elective courses is open during the first two weeks of semester start. Each course is for limited number of students. To start the course at least 5 students must be registered for it. If less than 5 students are registered, course won't be available.*

## DEPARTMENT COURSES

COURSE TITLE	DESCRIPTION	LECTURER
<b>Project Design I</b>	The interrelationships between environmental art and environmental design (architecture) determine the quality of the environment. Within the framework of the course, students learn the basics of environmental design by developing an environmental object project. The environmental object is approached as a free-standing spatial pavilion or landmark, which is proportionate to the building regulations of the object's location (height, area, materials) and can be classified as a small-scale structure (construction area and type of use). Functions and interactions with visitors are planned for the object, offering them opportunities for shelter, climbing, and other activities that provide an extraordinary experience according to the author's intention. The object is created for a specific environment, and its spatial solution, materials, and constructions are related and justified by the chosen location and the author's concept.	O. Poikāns
<b>Computer Graphics</b>	The aim of the course is to facilitate students in acquiring basic knowledge of three dimensional Computer Graphics in a freely available 3D package "Blender". To acquire skills necessary for spatial layout, basic visualization, art.	K. Višņevskis
<b>Experimental Composition</b>	Develop a project for a GPS-based augmented reality application in the SAN environment - ferry route Riga-Stockholm. Learn the principles of developing GPS-based augmented reality mobile applications projects. In parallel with developing the augmented reality application project, address specific technology methods and leverage its capabilities. Gradual development of the task throughout the semester. Analysis of a project implemented in accordance with the course theme and its technology.	G. Gabrāns
<b>Visual Composition</b>	The aim of the course is to get to know different art media and develop conceptual thinking. Students are encouraged to study the topics of their interest in depth, to conduct their research through media experiments. The course develops the search for and creation of one's own visual language, as well as in-depth reasoning of connection between idea and media.	L. Vilka
<b>Contemporary Art and Underground Culture Scene in the Eastern Europe under and after Communism</b>	The course is dedicated to understanding of some important special features of art and culture of the region where Latvia (and the LAA students) belongs to – Eastern Europe. History and interpretation of the culture of the region during Soviet rule is yet to be written but it is important for the aspiring artists, designers, curators and art critics who live and work here understand its speciality and uniqueness in Europe. The course starts from the wide historical and cultural introduction to the subject and then	Kirils Kobrins

	continues with a discussion of on several important cases of contemporary art and underground cultural scene in USSR (Russia, Latvia), Czechoslovakia and Poland. In the middle of the course there will be another wide introduction – this time to the post-Soviet period. Second part of the course will be dedicated to the changes which happened in contemporary art and underground culture of the region after 1991.	
<b>Anatomy</b>	Digitalized and interactive anatomy for art and design students to improve their drawing, painting, and sketching skills in anatomy. Based on Anatomy Next — anatomy learning tools for students and teachers. Anatomy Next is a very successful, world-known educational technology start-up to help students learn anatomy faster and more efficiently.	Uldis Zariņš
<b>Creative Methods in Art Pedagogy</b>	The course prepares students for planning and conducting art-based visual arts classes for school age children. Such an experience can be useful in teaching for both - formal and non-formal education. Graduates will gain theoretical knowledge and practical experience in transforming an idea based on creative practice (art or design) into a teaching practice.	Ilze Vītola